# **Everett Public Schools Framework: Advanced Digtial Video 5 CIP Code:** 100202 Total Framework Hours: 90 Hours Course: Video ProductionTechnology/Technician **Type:** Preparatory Career Cluster: Arts, Audio/Video Technology & Communications Date Last Modified: Tuesday, September 21, 2010

# **Resources and Standard used in Framework Development:**

States' Career Cluster ATVC Standards; Occupational Skills Network Skills Standards; Television Production/Broadcasting Standards (Cybercollege)

#### Unit 1 ADVANCED CAMERA CONTROL

Hours: 10

# **Performance Assessment(s)**

As part of a larger project for the school broadcast students will produce a segment to be show.

# **Industry Standards and Competencies**

CS- 1: Apply knowledge of basic equipment and skills related to audio and video production.

- 1.07 Demonstrate camera operations.
- SP- 2: Demonstrate knowledge and operation of the professional video camera.

# **EALRs AND GLEs Taught and Assessed in the Standards**

#### Arts

Arts 1.0 The student understands and applies arts knowledge and skills.

Arts 2.0 The student demonstrates thinking skills using artistic processes.

- 2.1. Applies a creative process in the arts (dance, music, theatre and visual arts):
- Analyzes the use and organization of elements, principles, foundations, skills and techniques.

Arts 3.0 The student communicates through the arts.

3.2 Uses the arts to communicate for a specific purpose.

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Communications					
Health and Fitness					
Ticatti and Fittiess					
Mathematics					
Matricinatios					
Reading					
Science					
Social Studies					
Jociai Studies					
Writing					
		Other Skills			
Leadership Skills					
Leadership 1.0 Individual Skills					
1.5 The student will demonstrate sel	f-advocacy skills by achieving	planned, individual goals.			
Leadership 3.0 Community and Care	eer Skills				
3.7 The student will participate in the	e development of a program of	work or strategic plan and will work to im	plement the organization's goals.		
Employability Skills					
SCANS 1.0 The student identifies, of	organizes, plans and allocates	resources			
1.3: Materials and facilities - Acquire	es, stores, allocates, and uses	materials or space efficiently.			
SCANS 3.0 The student acquires ar	nd uses information				
SCANS 4.0 The student understand	ls complex systems and inter-i	<u>relationships</u>			
4.1: Understands Systems - Knows	how social, organizational, an	d technological systems work and operate	es effectively with them.		
SCANS 5.0 The student works with	a variety of technologies				
Analytical, Logical, and Creative	e Thinking Skills				
Observe	✓ Cause/Effect	☐ Finding Evidence	Reasoning	☐ Originality	
☐ Patterns	☐ Fact/Opinion	☐ Evaluation	✓ Problem Solving	Risking	
☐ Sequence	☐ Main Idea	☐ Detect Bias	☐ Goal Setting	☐ Inquisitiveness	
☐ Classify	☐ Summary	☐ Inference	☐ Fluency	☐ Attending	
☐ Compare/Constrast	☐ Point of View	☐ Conclusion	☐ Elaboration	☐ Persistence	
☐ Predict	✓ Analysis	☐ Metacognition	☐ Flexibility	☐ Precision	
Relevance to Work					
Apply reading skills and strategies to Apply active listening skills to obtain Identify, describe and demonstrate p Demonstrate the safe use, storage, a	and clarify information ersonal, shop and job site safe	ety practices and procedures e of equipment in the lab, shop, and class	room		

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Unit 2 FILM ANALYSIS Hours: 5

# Performance Assessment(s)

Write a 150-300 word essay reviewing the film yourself, clearly defining the perspective you are using for your judgment. Cite specifics from the movie to support your point of view.

Evaluate the film using the following format:

Writing: Comment on Story, Dialogue, Plot structure, Characters

Directing: Comment on Storytelling, Visualization, Actor management, Cohesive emotional content, Scope management

Acting: Comment on Characterization, Stretch, Presence

Production Values: Comment on how well they did with what they had to work with, Cinematography, Sound Design, Art Direction, Music (take into account the budget vs. the effects)

Social Redeeming Importance: Comment on if we learn something about ourselves or our world?

Your Personal Taste

# **Industry Standards and Competencies**

- F-3: Problem-solving and Critical Thinking
- 3.01 Apply decision-making and problem-solving techniques to develop potential solutions to work-place problems.
- SP- 9: Demonstrate knowledge of the various types of video production.

# **EALRs AND GLEs Taught and Assessed in the Standards**

Arts

#### **Communications**

4.1.2 Analyzes and evaluates strengths and weaknesses of others' formal and informal communication using own or established criteria.

#### **Health and Fitness**

**Mathematics** 

Reading

Science

#### **Social Studies**

## Writing

Writing 2.2: Writes for different purposes.

## Other Skills

## **Leadership Skills**

Leadership 1.0 Individual Skills

1.3 The student will demonstrate oral, interpersonal, written, and electronic communication and presentation skills and understands how to apply those skills.

## **Employability Skills**

SCANS 3.0 The student acquires and uses information

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3.3: Interprets and communicates information						
Analytical, Logical, and Creative Thinking Skills						
<ul> <li>□ Observe</li> <li>□ Patterns</li> <li>□ Sequence</li> <li>□ Classify</li> <li>✔ Compare/Constrast</li> <li>□ Predict</li> </ul>	<ul> <li>☐ Cause/Effect</li> <li>☐ Fact/Opinion</li> <li>☑ Main Idea</li> <li>☐ Summary</li> <li>☑ Point of View</li> <li>☐ Analysis</li> </ul>	☐ Finding Evidence ☐ Evaluation ☐ Detect Bias ☐ Inference ☐ Conclusion ☐ Metacognition	<ul><li>✓ Reasoning</li><li>☐ Problem Solving</li><li>☐ Goal Setting</li><li>☐ Fluency</li><li>☐ Elaboration</li><li>☐ Flexibility</li></ul>	<ul> <li>☐ Originality</li> <li>☐ Risking</li> <li>☐ Inquisitiveness</li> <li>☐ Attending</li> <li>☐ Persistence</li> <li>☐ Precision</li> </ul>		
Relevance to Work						
They will be able to write in an appropriate style for the intended audience.						

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Unit 3	PHOTOSHOP FOR VIDEO	Hours:	25
	Performance Assessment(s)	<u>'</u>	
	3 minute video for the school broadcast using Photoshop and DV. le sequence for a Hollywood movie.		
	Industry Standards and Competencies		
F-2: Comm	nunications -		
2.02 Com	municate ideas to a range of audiences for different purposes.		
	nnical Skills		
	ly knowledge of the principles of composition to the production process		
SP- 7: Den	nonstrate knowledge of editing		
	EALRs AND GLEs Taught and Assessed in the Standards		
Arts			
	he student demonstrates thinking skills using artistic processes.		
	es a creative process in the arts (dance, music, theatre and visual arts):		
Arts 3.0 T	he student communicates through the arts.		
3.2 Uses	the arts to communicate for a specific purpose.		
Commun	ications		
Communic	eation 3.2: Uses media and other resources to support presentations.		
Health an	d Fitness		
Mathemat	tics		
D			
Reading			
Science			
Social Stu	udies		
Writing			
	Other Skills		
Leadersh	ip Skills		
Leadership	o 1.0 Individual Skills		
1.5 The stu	udent will demonstrate self-advocacy skills by achieving planned, individual goals.		
<b>Employal</b>	pility Skills		
SCANS 1.0	The student identifies, organizes, plans and allocates resources		
1.1: Time	- Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.		

SCANS 2.0 The student demonstrates interpersonal skills in working well with others.

2.1. Fatticipates as a member of a team						
2.3: Serves clients/customers						
SCANS 3.0 The student acquires	s and uses information					
3.1: Acquires and evaluates info	rmation					
SCANS 5.0 The student works w	rith a variety of technologies					
5.2: Applies Technology to Task	- Understands overall intent and prope	er procedures for setup and operation	on of equipment.			
Analytical, Logical, and Crea	ative Thinking Skills					
Observe	☐ Cause/Effect	☐ Finding Evidence	Reasoning	✓ Originality		
✓ Patterns	☐ Fact/Opinion	☐ Evaluation	☐ Problem Solving	Risking		
☐ Sequence	☐ Main Idea	☐ Detect Bias	✓ Goal Setting	☐ Inquisitiveness		
☐ Classify	☐ Summary	☐ Inference	✓ Fluency	☐ Attending		
☐ Compare/Constrast	☐ Point of View	☐ Conclusion	☐ Elaboration	☐ Persistence		
☐ Predict	☐ Analysis	☐ Metacognition	☐ Flexibility	☐ Precision		
Relevance to Work						
Students will work with industry standard image editing software. Students will have the opportunity to gain Adobe certification in Photoshop.						

Advanced Digital Video 5 Unit 3 Photoshop for Video Page 6 of 12

# Unit 4 ADVANCED SCREENWRITING Hours: 20 Performance Assessment(s) Create a short 3-10 minute dramatic/dramatic comedy script **Industry Standards and Competencies** CS- 4: Explore career opportunities in Video Production/Non-broadcasting and Broadcasting. 4.02 Exhibit knowledge of the history of broadcast journalism and its role in society. 4.03 Distinguish between different forms of media and their specific applications. 4.04 Recognize the value of a broad general knowledge base for broadcast journalism. 4.05 Demonstrate knowledge of careers in video production CS- 7: Demonstrate the ability to plan and deliver video and broadcast productions. 7.01 Write a plan based on format and production assignment, including script, budget, storyboard, location, number of cameras, and time restrictions. 7.05 Exhibit awareness of production functions. 7.09 Demonstrate understanding of the business and economic factors that influence programming content, sales, distribution and promotion. SP- 1: Demonstrate knowledge of pre-production, production, and post-production processes. 1.01 Demonstrate knowledge of the types of video production and associated jobs. 1.02 Demonstrate knowledge of the process of program proposal and treatment 1.04 Demonstrate knowledge of different script guidelines and storyboard techniques 1.05 Demonstrate knowledge of costing out a production **EALRs AND GLEs Taught and Assessed in the Standards Arts** Communications Communication 1.2: Understands, analyzes, synthesizes, or evaluates information from a variety of sources. 1.2.1 Evaluates effectiveness of and creates a personal response to visual and auditory information. 1.2.2 Evaluates the effect of bias and persuasive techniques in mass media. Communication 2.3: Uses skills and strategies to communicate interculturally. 2.3.1 Analyzes the influence of cultural principles, beliefs, and world views on intercultural communication. 2.3.2 Creates personal intercultural communication norms to guide one's self in a diverse social system. **Health and Fitness Mathematics** Reading Science **Social Studies** Writing

Writing 1.1: Pre-writes to generate ideas and plan writing.

	strategies for generating ideas and plan	ning writing.			
Writing 1.2: Produces draft(s).					
1.2.1 Analyzes task and composes	multiple drafts when appropriate.				
Writing 1.4: Edits text.					
1.4.1 Edits for conventions (see 3.3)					
Writing 1.6: Adjusts writing process					
1.6.1 Applies understanding of the r	ecursive nature of writing process.				
Writing 3.2: Uses appropriate style.					
		Other Skills			
_eadership Skills					
Leadership 1.0 Individual Skills					
· · · · · · · · · · · · · · · · · · ·	and apply decision-making skills through	n classroom, family, community, and	business and industry (work related)	experiences.	
Leadership 1.0 Individual Skills	3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	, in <b>3</b> , in <b></b>	, , , , , , , , , , , , , , , , , , , ,		
_	nplex responsibilities of the leader and fo	llower and demonstrate the ability to	both lead and follow.		
Leadership 3.0 Community and Car		•			
•	es and responsibilities of citizenship.				
Employability Skills					
SCANS 1.0 The student identifies,	organizes, plans and allocates resources				
1.1: Time - Selects goal-relevant ac	ctivities, ranks them, allocates time, and	prepares and follows schedules.			
1.3: Materials and facilities - Acquir	res, stores, allocates, and uses materials	or space efficiently.			
SCANS 2.0 The student demonstra	ites interpersonal skills in working well w	ith others.			
2.1: Participates as a member of a	team				
SCANS 3.0 The student acquires a	nd uses information				
3.2: Organizes and maintains inform	mation				
3.3: Interprets and communicates in	nformation				
SCANS 5.0 The student works with	a variety of technologies				
5.1: Selects Technology - Chooses	procedures, tools or equipment including	g computers and related technologies			
Analytical, Logical, and Creative Thinking Skills					
Observe	✓ Cause/Effect	☐ Finding Evidence	✓ Reasoning	✓ Originality	
Patterns	☐ Fact/Opinion	☐ Evaluation	✓ Problem Solving	Risking	
✓ Sequence	✓ Main Idea	✓ Detect Bias	☐ Goal Setting	✓ Inquisitiveness	
Classify	✓ Summary	☐ Inference	✓ Fluency	☐ Attending	
✓ Compare/Constrast	✓ Point of View	☐ Conclusion	☐ Elaboration	☐ Persistence	
□ Predict     □ Analysis     □ Metacognition     □ Flexibility     □ Precision					
Relevance to Work					
Students will learn the how to write a	and format a dramatic narrative similar to	o those used in TV and Film.			

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## Unit 5 LIGHTING FOR DV FILM MAKING

# **Performance Assessment(s)**

Hours: 20

Produce a series of short video demonstrating the lighting objectives.

Act as the Lighting Director on a production for the school broadcast.

# **Industry Standards and Competencies**

- F- 6: Safety, Health, and Environmental
- F- 10: Technical Skills
- SP- 4: Apply knowledge of lighting to the production process

# **EALRs AND GLEs Taught and Assessed in the Standards**

#### Arts

- Arts 1.0 The student understands and applies arts knowledge and skills.
- Arts 2.0 The student demonstrates thinking skills using artistic processes.
- 2.1. Applies a creative process in the arts (dance, music, theatre and visual arts):
- Arts 4.0 The student makes connections within and across the arts to other disciplines, life, cultures and work.

#### Communications

#### **Health and Fitness**

#### **Mathematics**

## Reading

#### Science

Physical Science – Energy Transfer, Transformation, and Conservation

9-11 PS3D: Waves (including sound, seismic, light, and water waves) transfer energy when they interact with matter. Waves can have different wavelengths, frequencies, and amplitudes, and travel at different speeds.

## **Social Studies**

# Writing

## Other Skills

# **Leadership Skills**

Leadership 1.0 Individual Skills

1.6 The student will conduct self in a professional manner in practical career applications, organizational forums, and decision-making bodies.

# **Employability Skills**

SCANS 1.0 The student identifies, organizes, plans and allocates resources

- 1.1: Time Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- SCANS 2.0 The student demonstrates interpersonal skills in working well with others.

2.1: Participates as a member	of a team				
Analytical, Logical, and Creative Thinking Skills					
<ul> <li>☐ Observe</li> <li>☐ Patterns</li> <li>☐ Sequence</li> <li>☐ Classify</li> <li>☐ Compare/Constrast</li> <li>☐ Predict</li> </ul>	✓ Cause/Effect ☐ Fact/Opinion ☐ Main Idea ☐ Summary ☐ Point of View ☐ Analysis	☐ Finding Evidence ☐ Evaluation ☐ Detect Bias ☐ Inference ☐ Conclusion ☐ Metacognition	<ul> <li>□ Reasoning</li> <li>☑ Problem Solving</li> <li>□ Goal Setting</li> <li>☑ Fluency</li> <li>□ Elaboration</li> <li>□ Flexibility</li> </ul>	✓ Originality ☐ Risking ☐ Inquisitiveness ☐ Attending ☐ Persistence ☐ Precision	
Relevance to Work					
Students will develop and practice lighting techniques used in TV and Film. Student will understand the rules and safety procedures for a safe location which involves lighting and electricity.					

Advanced Digital Video 5 Unit 5 Lighting for DV film making Page 10 of 12

Unit 6 EDITING Hours: 10 **Performance Assessment(s)** Create a project that demonstrates all the objectives listed. Include creative video examples and titles of each. Edit a dramatic narrative using the advanced editing objectives and show it on the school broadcast. **Industry Standards and Competencies** F- 9: Employability and Career Development 9.01 Demonstrate employability skills needed for successful job performance and satisfaction. F- 10: Technical Skills CS- 2: Exhibit knowledge of editing audio and video productions. CS- 6: Demonstrate writing processes for video and broadcast media. **EALRs AND GLEs Taught and Assessed in the Standards Arts** 1.2 Develops arts skills and techniques. Arts 2.0 The student demonstrates thinking skills using artistic processes. 2.1. Applies a creative process in the arts (dance, music, theatre and visual arts): - Implements choices of arts elements, principles, foundations, skills, and techniques in a creative work. 2.2 Applies a performance process in the arts (dance, music, theatre and visual arts): - Presents, exhibits, and produces work and/or performance for others. 2.3 Applies a responding process to an arts presentation of dance, music, theatre and visual arts): - Analyzes the use and organization of elements, principles, foundations, skills and techniques. Arts 4.0 The student makes connections within and across the arts to other disciplines, life, cultures and work. 4.2. Demonstrates and analyzes the connections between the arts and other content areas. Communications **Health and Fitness Mathematics** Reading Science **Social Studies** 

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Writing

Writing 2.2: Writes for different purposes. Writing 2.4: Writes for career applications.

Other Skills					
Leadership Skills					
Leadership 1.0 Individual Skills					
1.1 The student will analyze, refine,	and apply decision-making skills throu	ugh classroom, family, community, and	d business and industry (work related	) experiences.	
Leadership 1.0 Individual Skills					
2.8 The student will demonstrate the	e ability to incorporate and utilize the p	rinciples of group dynamics in a variet	y of settings		
<b>Employability Skills</b>					
SCANS 1.0 The student identifies,	organizes, plans and allocates resource	<u>ees</u>			
1.3: Materials and facilities - Acqui	res, stores, allocates, and uses materia	als or space efficiently.			
SCANS 2.0 The student demonstra	ates interpersonal skills in working well	with others.			
2.1: Participates as a member of a	team				
SCANS 3.0 The student acquires a	and uses information				
3.1: Acquires and evaluates inform	ation				
3.4: Uses computers to process inf					
SCANS 5.0 The student works with	n a variety of technologies				
5.1: Selects Technology - Chooses	procedures, tools or equipment include	ling computers and related technologie	es.		
5.2: Applies Technology to Task - I	ا Understands overall intent and proper	procedures for setup and operation of e	equipment.		
5.3: Maintains and Troubleshoots Equipment - Prevents, identifies, or solves problems with equipment, including computers and other technologies.					
Analytical, Logical, and Creative Thinking Skills					
Observe	☐ Cause/Effect	☐ Finding Evidence	Reasoning	✓ Originality	
✓ Patterns	☐ Fact/Opinion	☐ Evaluation	☐ Problem Solving	Risking	
✓ Sequence	☐ Main Idea	☐ Detect Bias	☐ Goal Setting	☐ Inquisitiveness	
☐ Classify	Summary	☐ Inference	✓ Fluency	Attending	
Compare/Constrast	Point of View	Conclusion	Elaboration	Persistence	
☐ Predict   ☐ Analysis   ☐ Metacognition   ☐ Flexibility   ☐ Precision					
Relevance to Work					
Students will learn editing skills compatible with those of the TV and film industry.					

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